

# CARNIVAL EVENT

## BELGAUM INSTITUTE OF MANAGEMENT STUDIES

Belgaum Institute of Management Studies proudly organized the **Dr. Abu A. Shaikh Memorial Carnival** at the college campus, bringing together creativity, talent, and enthusiasm. The carnival was inaugurated by **Dr. M. J. Attar**, Chief Coordinator of SGI, along with the Principal and Vice Principal of SGI, marking a memorable beginning to the grand event.

The carnival provided students with an excellent platform to showcase their abilities, build confidence, and create lasting memories. Among the most popular attractions were Singing, Dancing, Art Mania, and E-Gaming events.

### Singing Competition

The singing competition filled the atmosphere with melody and energy. A total of 14 students performed a variety of songs ranging from classical and soulful melodies to modern pop hits. The event highlighted musical talent and encouraged participants to overcome stage fear and express their emotions confidently.

#### Prize Winners:

##### School Level:

- ☐ 1st Prize – Sufiya Dhlayat (Azam Nagar School)
- ☐ 2nd Prize – Yusuf Bepari (Shaikh Central School)
- ☐ 3rd Prize – Salik (Shaikh Central School)

##### Degree Level:

- ☐ 1st Prize – Anvita and Siril (GSS College)
- ☐ 2nd Prize – Khalif (BIMS)
- ☐ 3rd Prize – Arshan and Group (Kittur)

### Dancing Competition

The dance event added color and excitement to the carnival. Ten participants performed various styles including hip-hop, contemporary, classical, and folk dances. Each performance reflected dedication, creativity, and teamwork. The vibrant costumes and energetic moves captivated the audience.

**Prize Winners:****Solo Category:**

- ☐ 1st Prize – Swasti Sangolli
- ☐ 2nd Prize – Advita and Sai

**Group Category:**

- ☐ 1st Prize – Sanvi and Group
- ☐ 2nd Prize – Aytal and Group

## **Art Mania**

Art Mania proved to be a paradise for creative minds. A total of 48 participants showcased their talents through painting, sketching, crafting, and other visual art forms. The exhibition celebrated imagination, originality, and artistic expression.

**Prize Winners:****1st to 4th Standard:**

- ☐ Afra Nadaf
- ☐ Rukhiya Sangolli
- ☐ Owis Mukhashi

**5th to 9th Standard:**

- ☐ Sheza Bandar
- ☐ Ifra Bandar
- ☐ Tanushri Totagi

**10th Standard and Above:**

- ☐ Bhoomi Sangolli
- ☐ Zaheen Bandar

## **E-Gaming Competition**

E-gaming was one of the major attractions of the carnival. Twelve teams competed in popular video games, demonstrating strategic thinking, coordination, and teamwork. The thrilling competition kept the excitement high throughout the event.

#### **Free Fire Results:**

- ☐ Runner-Up – Team Narcos
- ☐ Winner – Team Legacy

Overall, the carnival events played a significant role in enhancing campus life. They promoted talent, encouraged active participation, and strengthened friendships among students. The event created a vibrant and joyful atmosphere, providing a refreshing break from academic routines.

The carnival was successfully organized and coordinated through the dedicated efforts of the faculty members and students, making it a grand success.











